

Dodgeball Rules

1. Teams will consist of 6 players with no gender restrictions. All players must be from Mahone. Only 1 adult will be allowed on a team, unless the team is made entirely up of adults. Forfeit time is 2 minutes after game time. Any team consisting of more than 6 players will rotate extra players into game.
2. Each game starts with 6 balls lined up on the mid-court line. Each team must be lined up on their end line at the start of the game. Players will then run to the mid-court line and pick up the balls. At the start of each game, players may not throw at a player in the no hit zone. No hit zone is only available for the first 5 seconds of the game.
3. The object is to throw the ball at the opposing team and contact one or more of the opponents to get them "out". Any person contacted by a thrown ball on the fly is out (deflections off basketball hoops, bleachers, wall or floor do not count; however, deflections off a teammate do count).
4. A person can be out in the following ways:
 - The person throwing the ball is out if the ball is caught by an opposing player on the fly.
 - If the ball deflects off an opposing player and is caught by another opposing player, the thrower is out.
 - The opposing player blocks the thrown ball with a ball he/she is holding, the thrown ball is dead at that point. However, if the player that blocked that ball or his/her teammate catches the thrown ball, after blocking it, the thrower is out.
 - Any player that steps on or over the center line will be called out.
 - A player dropping a ball used to block an opponents thrown ball is deemed out.
5. Delaying the game (holding balls, standing in a corner) is not allowed. If a player holds a ball for more than 10 seconds, that player must roll the ball to the opposing team's side of play. If the player does not forfeit the ball, he/she will be out.
6. Once a player is out, he/she is eliminated from that game, but players may get back into play if a teammate catches a live ball. Players must return to the game in the order they were knocked out.
7. Balls thrown out of bounds will be randomly thrown back into play by the supervisor/official.
8. The winning team is the team with the last person left on the court.
9. Round robin 1 game: No time limit! Playoffs will best 2 out of 3 with a 10 minute time limit. At the end of 10 minutes whoever has the most players will win that match. If game is tied 1-1, then sudden death will come into play.
10. Sudden Death – All players are brought back into game play. Three balls are given to each team. First player eliminated loses. Again, ten second rule applies.
11. If both teams have only one player remaining, play is stopped and the one-on-one blitz begins.
12. One-on-one Blitz – Center line is eliminated, players may go anywhere on either court. Each player starts with one ball in hand. Player eliminated loses.
13. Supervisor/official shall rule on any points not specifically covered in the rules.
- 14. Each team must wear the same matching uniform (ie. Blue, black, jeans, bandanas, jerseys, etc.)**
15. Playoff Schedule: Top 6 in each division will make playoffs! To break any ties, if the team played head to head will count. If they didn't play, a one game playoff will occur. The top two seeds will receive byes. Seed 3 vs Seed 6 and Seed 4 vs 5. The highest seed remaining will play seed 1, the other seed 2 in the Divisional round. The winners of those games will compete in the North/South Championship game to advance to Super "Dodge" Bowl IV against the winner of the other division in a best of 3 no time limit match.